

# 2

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## Alphabetic Input and Ties (Musical Example: *Finlandia* by Jean Sibelius)

Each chapter in section I will introduce a specific set of notation skills. I thought it would be fun to learn how to use Sibelius by writing a piece by Jean Sibelius. And so the first piece of music you'll enter into Sibelius is a single-line example from his composition *Finlandia*. First, look at the final printout of *Finlandia*, below. Your goal is to reproduce this using Sibelius.

### Finlandia

Notation entered by [your name]

Jean Sibelius

The musical score for Finlandia by Jean Sibelius is presented in a single-line format. It consists of six staves of music, each containing four measures. The key signature is one flat (B-flat major), and the time signature is 4/4. The score includes dynamic markings: *mp* (mezzo-piano) at measure 5, *mf* (mezzo-forte) at measure 9, and *f* (forte) at measure 17. The piece concludes with a double bar line at measure 24.

New topics and skills to be covered in this chapter include

- Automatically setting the title, composer, time, and key signature
- Making sure Magnetic Layout is turned on

- Entering the notation by typing the letter names on the computer keyboard
- Entering ties
- Entering dynamics
- Adding and deleting blank measures
- Playing back to check for mistakes
- Changing the number of measures on a line (page layout)
- Saving to disk
- Printing the example

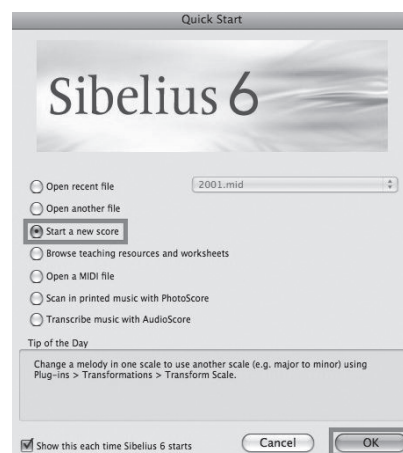
## Setting Up the Score

If Sibelius is not already launched, launch it now by double-clicking on the Sibelius icon.

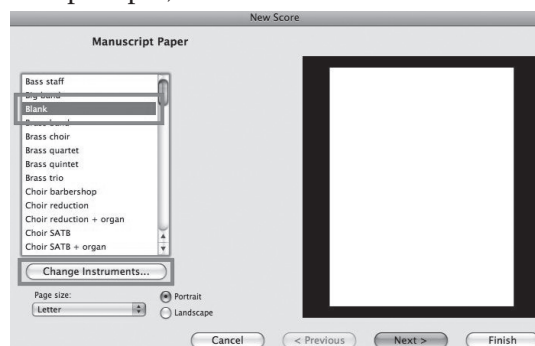
*How to start a new score:*

1. If the Quick Start screen is not visible, go to the File menu and choose Quick Start.
2. In the Quick Start window, click on the Start A New Score option and click OK.

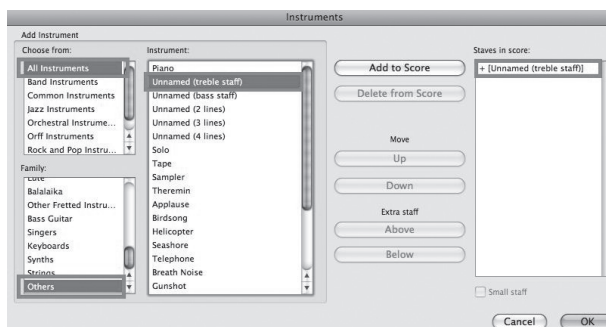
You can also start a new score by clicking the icon at the upper-left-hand corner of the Sibelius toolbar.



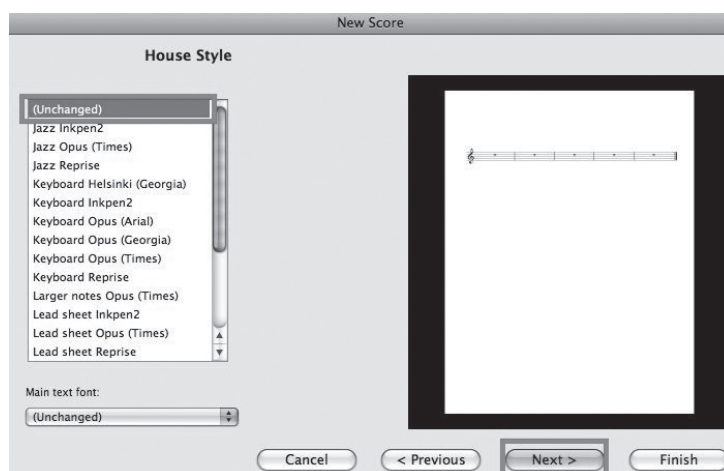
3. In the New Score window under Manuscript Paper, choose Blank.
4. Click the Change Instruments button.



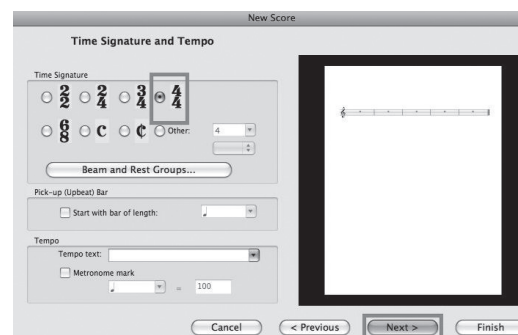
5. Select All Instruments > Others > Unnamed (Treble Staff).



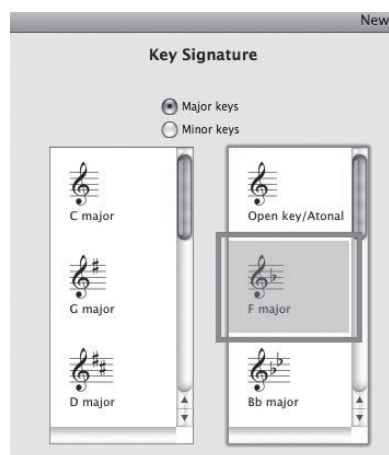
6. Click the Add To Score button. Be sure there is an instrument listed in the column to the right, or you will have a blank piece of paper without any lines or spaces.
7. Click OK.
8. This returns you to the New Score window. Click Next.
9. Select the notation style Unchanged.
10. Click Next.



11. Select 4/4 under Time Signature.
12. Click Next.
13. Under Key Signature, select F major (one flat).
14. Click Next.
15. Enter “Finlandia” under Title, “Jean Sibelius” under Composer/Songwriter, and “Entered by [your name]” under Lyricist.



When you want to move from one entry area to another in a dialog box, just press the Tab key on the computer keyboard.



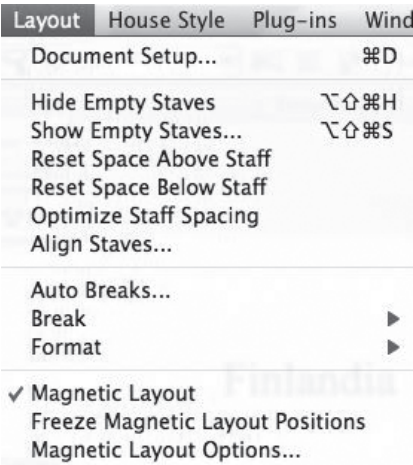
- 16. Before you click Finish, press the Previous button to be sure that you selected the right choices. Taking your time at this stage will save you many headaches. Once you click on Finish, you can't return to the Score Setup windows except to start over.
- 17. Click Finish.

Sibelius creates a file with all the information you entered, and it creates a page or so of empty measures.

Magnetic Layout

Sibelius 6 has introduced a revolutionary new feature called Magnetic Layout. It is a wonderful feature that automatically moves objects to avoid collisions. For now, just be sure it is turned on.

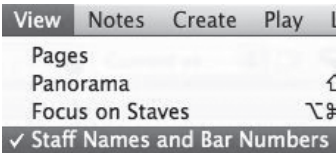
- To see if it is on, click on the Layout menu. If Magnetic Layout is checked, it is on. If it is not checked, select it from the Layout menu.



Displaying Measure Numbers on Every Measure

Before you learn how to delete the extra measures, stop and make a change to the way the music is displayed. When I work in a score, I always display the measure numbers so that I don't get lost. Even with a large computer monitor, the measures can be confusing. Sibelius has an option that shows the staff names and measure numbers. They will not print, but the reference numbers are helpful to see during note entry.

- From the View menu select Staff Names and Bar Numbers.



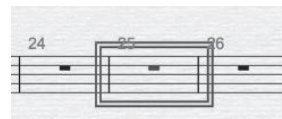
Deleting Bars

Sibelius will automatically create bars (measures) when a new file is created. Sometimes not enough bars are created for the score. Bars can be added and deleted from the score. In this case, Sibelius created 80 bars of blank music. Since *Finlandia* has 24 measures, bars need to be deleted from the score.



To select a bar, click on it. To delete a bar,

1. Hold down ⌘ (Mac) or CTRL (Win), and click inside measure 25. This will place a double box around the measure.
2. Press the Delete key on the computer keyboard to delete just bar 25.



How to delete a range of bars:

1. Zoom out so that you can see the entire score.
2. Hold down ⌘ (Mac) or CTRL (Win), and click inside measure 25, the left-most measure of the block.
3. Release the ⌘ (Mac) or CTRL (Win) key.
4. Press the Shift key and click inside the last measure in the score. This will highlight a group of measures with the double box.
5. Press Delete on the keyboard to remove a block of measures.

**Finlandia**

Entered by [your name]



Be careful not to delete the first bar of a score. All of the titles that are entered using the New Score setup are connected to measure 1. If you delete measure 1, all of the titles at the top of the page will go away with it and will have to be reentered.



Another way to delete bars is to select them the normal way by clicking in a bar. Hold down the Shift key to select a group of bars. If you press Delete, it removes the entries in the bars but leaves the empty bars in the score. If you hold down ⌘ (Mac) or CTRL (Win) and press the Delete key, Sibelius will ask you if you really want to remove the selected bars from the score.

## Adding Bars

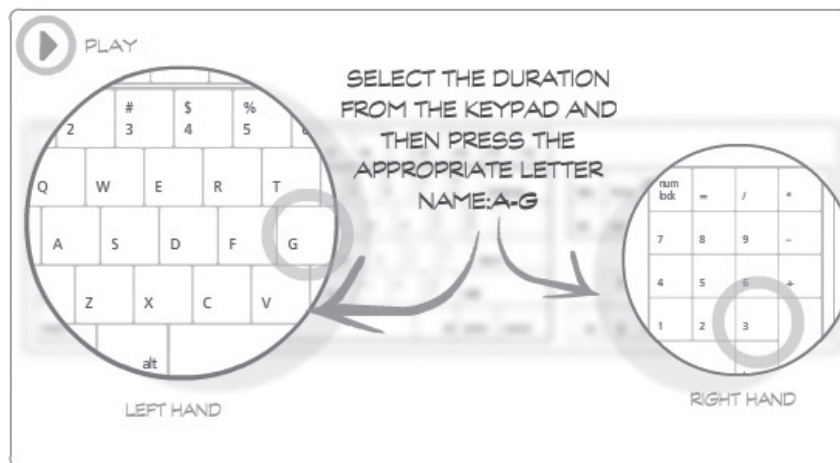
Sibelius automatically creates new bars as notation is entered. You can add bars to the end of the score or insert them in the middle of the score.

- To add bars to the end of the score, choose **Create** > Bar > At End or use the shortcut ⌘ + B (Mac) or CTRL + B (Win).
- To insert a bar in the score, select the bar before the bar to be added, and then choose **Create** > Bar > Single.

## Entering Notation by Typing the Letter Names

The fastest way to enter notation in Sibelius is to use a MIDI keyboard or a MIDI keyboard controller. This option will be discussed in chapter 4. If you do not have a MIDI keyboard, then the next fastest way to enter notes is through alphabetic input. Using the mouse to click in notes, as introduced in chapter 1, is the slowest option.

The fastest way to enter music using the computer keyboard is to use your left hand over the letters A through G and your right hand over the numeric keypad. Don't use the mouse at all. With practice, your entry speed will increase dramatically.





Laptops do not typically have a numeric keypad. Users have a couple of options. The best option is to purchase a USB keypad from any computer store and plug it into a USB port. The next best option is to use your left hand to type the letter names and use your right hand on the numeric keypad to click on the desired duration.



Consider purchasing the Sibelius customized computer keyboard. It can be used with desktop computers and laptops by plugging it into a USB port, and it has a lot of great features including color-coded shortcut keys and it has a numeric keypad. Check out additional information at [www.sibelius.com/products/keyboard/index.html](http://www.sibelius.com/products/keyboard/index.html).

### *How to enter notation via alphabetic input:*

1. Be sure that the first measure of the piece is visible. If it isn't, use the navigation bar or drag the music with the mouse to make it visible.
2. Ensure that nothing is already selected by pressing the Esc (Escape) key, the upper-left key on the computer keyboard. The cursor should be black, not blue.
3. Click inside measure 1 to select it. A blue rectangle will appear around the measure.
4. Press the letter N on the keyboard to input notes. This can also be selected by choosing Input in the Notes menu.
5. Next, select the quarter-note value from the Keypad. If the Keypad is not visible, select Keypad from the Window menu or click on the Keypad icon in the toolbar.
6. Place your right hand over the numeric keypad (if your computer has one). Press the quarter-note value (the number 4) on the keypad. You can also click on the quarter-note value with your mouse. Whichever method you use, be sure to select the note duration *before* you enter the pitch.



Do not use the numbers across the top of the keyboard to select the values. These numbers are used to enter harmony and will be covered in chapter 3.



Place your right hand over the numeric keypad, with your middle finger over the number 5. With practice you will begin to “feel” the different note durations: 4 = quarter, 3 = eighth, 5 = half, and so forth.

7. To enter a quarter rest, with the quarter-note value selected on the keypad, press the number 0 (zero) on the keypad.
8. Since the next three notes are all quarter notes, type the letters “A,” “G,” and “A.”





9. To enter the B $\flat$  dotted half note, first select the half-note value by pressing 5 on the numeric keypad. Add the dot by pressing the period on the keypad. Type the letter “B” on the keyboard. Sibelius assumes you mean B $\flat$  since it is in the key signature. You can override that by selecting the appropriate accidental on the Keypad.
10. To enter the A quarter note in bar 2, press the number 4 on the keypad with your right hand, and type the letter “A” with your left. Getting the hang of it?



## Correcting Mistakes (Edit and Undo)

When I’m entering notation and make a mistake, I usually use the Undo command to fix it. You can access the Undo command from the Edit menu. You can also click on the Undo icon on the toolbar at the top of the screen, or you can use the shortcut key  $\text{⌘} + Z$  (Mac) or CTRL + Z (Win). Unfortunately, the Undo command does not work after you’ve printed out an arrangement and your ensemble plays a wrong note!



## Entering the Notation in Measures 3 through 8



1. Enter the G and A quarter notes on beats 1 and 2 of measure 3.
2. To enter the F dotted quarter note, select the quarter-note value and press the period on the Keypad *before* entering the note. Enter the G eighth note to complete measure 3.
3. In measure 4, enter the G quarter note. To enter the A dotted half note tied to measure 4, select the half-note value and press the period to add a dot. Type the letter “A.”
4. After entering the A, press the Enter key on the Keypad to add the tie. Ties are always added after a note has been entered.



Another way to automatically add a tie is to enter a note value that is too large for the bar. For example, if you enter a whole note on beat 2 of bar 12, Sibelius will automatically create a dotted half note and a tie over the bar to a quarter note. Very cool, indeed!

5. Enter the rest of the notation in measures 5 through 8.
6. Also enter the notation in measures 9 through 16. Remember—to enter a rest, select the appropriate duration and press the 0 key on the numeric keypad.





Be sure to enter all ties when you are entering the notation. Ties are entered using the tie value on the first Keypad layout. Slurs are handled differently and will be covered in chapter 3.

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## Copying and Pasting with Shift-click

You can save a huge amount of time when entering notation by using copy and paste. Note that measures 17 through 24 are identical to measures 9 through 16 except for the last two notes. For this example, you will copy the measures. Then in the next example, you'll use repitch to change the last two notes.

*How to copy and paste:*

1. Press Esc to clear the cursor so that it is black, not blue.
2. Click inside measure 9 on the lines and spaces to highlight it.
3. Hold down the Shift key and click the mouse in measure 16.  
Click inside the lines and spaces, not on a note.



4. Sibelius has a special shortcut to copy what is selected to the very next bar: press the R key on the keyboard to repeat whatever has been selected. Check it out, this is a shortcut to remember!



## Correcting Pitches

There are several ways to change pitches once they have been entered. For example, the last two notes in *Finlandia* need to be changed from two As to two Fs.

*Changing the pitch:*

1. Press Esc.
2. Click on the A eighth note at the end of bar 23.
3. Press the Down Arrow key on the keyboard two times to move the pitch to an F.
4. Press the Right Arrow key to move the cursor to the whole note in bar 24, and press the Down Arrow key two times.

Sibelius offers another helpful way to change pitches without altering the duration of notes. This technique is especially helpful if you copy a first part to a second, and then want to change only the pitches. Before trying this option, undo the steps you just took in the previous example.

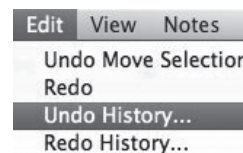
## Undoing Multiple Steps

You can undo multiple steps by pressing the Undo command several times. You can click on the Undo icon at the top of the page, or you can use the shortcut key: ⌘ + Z (Mac) or CTRL + Z (Win).



*It is also possible to view the list of steps that have been done and delete them in one simple click of the mouse:*

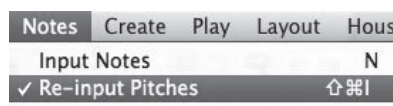
1. From the Edit menu select Undo History.
2. Click the mouse at the desired location in the list—in this case, at the beginning of the last few steps that you took to move the A pitches to F.
3. Click OK.



## Re-Input Pitches

Using the Re-input Pitches option is another excellent way to change pitches without affecting the note value:

1. Press Esc.
2. Select the first note in the passage that you want to repitch—in this case, the A eighth note in measure 23.
3. From the Notes menu choose Re-input Pitches. A dashed cursor line will appear to distinguish repitching from normal note entry.
4. Press the letter F two times on the computer keyboard. You can also enter the notes from a MIDI keyboard (this will be introduced in chapter 4).

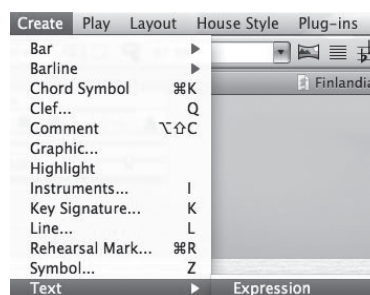


## Entering Expressions (Dynamics)

Sibelius handles text in a variety of ways. Dynamics and similar instructions to players, such as *legato*, *marcato*, and so forth, are indicated in italics and are entered below the staff. You can easily move anything on the screen by clicking-and-dragging it. In this example, there are several dynamics that are entered using the Expression option.

*How to enter dynamics:*

1. Press Esc (just in case something is already selected).
2. Click on the quarter note on beat 2 in bar 1. It will turn blue.
3. From the Create menu select Text, and from the submenu select Expression.
4. A blinking cursor will appear below the staff. Right-click (CTRL-click if you are using a one-button Mac) on the cursor to display the list of dynamics and other markings. Drag to the ***mp*** (*mezzo piano*) dynamic marking. Release the mouse button.
5. Press Esc.



6. Since the expression is blue, you can drag it to any location on the screen. Or you can use the Arrow keys on the keyboard to move it more precisely.
7. Press Esc to clear the selection.

## Entering Expressions Using Shortcut Keys

The fastest way to enter expressions is to use the shortcut keys. Remember, the letter E stands for “Expression.”

*How to enter expressions with shortcut keys:*

1. Press Esc (to clear anything that could currently be selected).
2. Click on the first C quarter note in measure 9 to highlight it.
3. Use the shortcut command for entering expressions: ⌘ + E (Mac) or CTRL + E (Win).
4. Right-click the mouse on the blinking cursor and select the dynamic marking ***mf*** (Mac users with a one-button mouse should press the CTRL key and click the mouse. Get rid of that one-button mouse before you start chapter 3).
5. Press Esc to enter the dynamic. Press Esc again to clear the ***mf*** selection.
6. Repeat the above steps to place the ***f*** (*forte*) marking under the first C in measure 17.



You can also type the letters by following the above steps (1, 2, and 3), and then holding down ⌘ (Mac) or CTRL (Win) and typing the dynamics *ff*, *mp*, and so forth. They will appear in the correct (italic and bold) font.

## Playback for Proof Listening

Music entered in Sibelius can be played using either a MIDI keyboard, the computer's internal sound source, or software synthesis. Be sure that you have configured your MIDI setup as described in the Sibelius manual.

*How to play back a piece:*

1. Press Esc.
2. Check to see if the Playback controls are on the screen. If not, press the Arrow on the toolbar at the top of the screen or select controls from Playback under the Window menu.

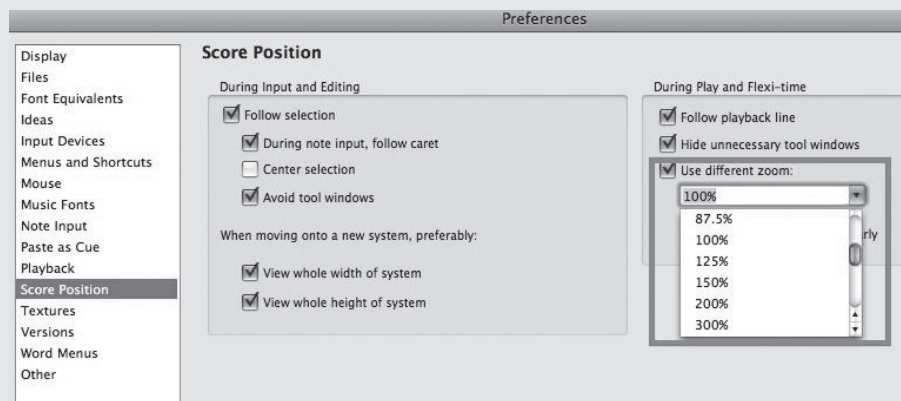


3. Press the green Play Arrow, or simply press the Spacebar to start the playback. Listen for mistakes. It is much easier to hear any incorrect notes when listening.
4. Press the Square to stop playback, or press the Spacebar.
5. Press the Play button located in the menu bar at the top of the screen.
6. You can also press the Spacebar to stop playback (the playback controls do not need to be on the screen). It is helpful to have them on the screen so you can see the location of the playback green line.

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The playback zoom is controlled by the settings in the Preferences window. When you press Play, the size of the playback can be changed. Mac: go to the Apple menu and choose Preferences; Win: go to the Edit menu and choose Preferences. Then click on the Playback option. The zoom percentage for playback is controlled in this window. I usually set the playback to 100%. Remember, during playback you can control the zoom by using the shortcut of holding down ⌘ (Mac) or CTRL (Win) and pressing minus (–) to zoom in or plus (+) to zoom out.



## Zooming In and Zooming Out

Review the file before printing. First view the entire document on the screen. You can zoom in and out of the score at any time selecting a percentage from the menu at the top of the screen.

A faster way to zoom is to use the shortcut keys:

**Mac:** Hold down ⌘ and press the plus (+) key multiple times to zoom in (bigger) and the minus (–) key to zoom out (smaller).

**Windows:** Hold down CTRL and press the plus (+) key multiple times to zoom in (bigger) and the minus (–) key to zoom out (smaller).

This will not affect the size of the printed music, just the onscreen display size.

## Centering the Music in Page View

*How to center music in the window:*

1. Press Esc so there is nothing selected.
2. Click on the white area of the page. The arrow cursor will turn into a hand.
3. Drag the score up or down. Don't click on the staff, because that will move the staff position.



You can also use the Navigator window, usually displayed on the bottom left of the window. If the Navigator window is not visible, it can be turned on from the Window menu by selecting Navigator.



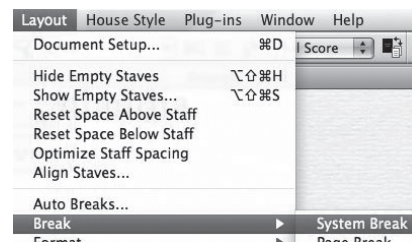
4. Click inside the Navigator window to scroll the score.
5. Use the shortcut keys to toggle the Navigator on and off:  
Option + ⌘ + N (Mac)  
Alt + CTRL + N (Win)

## Measures per Line

Unless you tell Sibelius otherwise, the program will automatically format the number of measures per line according to the density of the notation, lyrics, and other score markings. In this case, Sibelius grouped the measures to 7 measures per line in lines 1 and 2 and 5 measures per line in 3 and 4. Often you will want to customize this—for example, to create four measures per system.

*How to change the number of bars per line:*

1. Press Esc.
2. Click on the barline at the end of measure 4 to select it. It will turn purple.
3. Press Return (Mac) or Enter (Win) to move measure 5 to the next line. You can also access this option from the Layout menu by selecting Break and then System Break.
4. Click on the barline at the end of measure 8. Press Return or Enter to move measure 9 to the next line.
5. Repeat the above steps and break the system after measures 12, 16, and 20.



Your file should now look like the printout on page 33.

## Finlandia

Notation entered by [your name]

Jean Sibelius

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The musical score for Finlandia by Jean Sibelius is displayed in a single staff with a key signature of one flat (B-flat) and a 4/4 time signature. The score is divided into six systems, each containing four measures. The first system (measures 1-4) begins with a mezzo-piano (*mp*) dynamic. The second system (measures 5-8) continues the melody. The third system (measures 9-12) introduces a mezzo-forte (*mf*) dynamic. The fourth system (measures 13-16) continues the melody. The fifth system (measures 17-20) introduces a forte (*f*) dynamic. The sixth system (measures 21-24) concludes the piece with a final measure. The score is written in a standard musical notation style with a treble clef and a key signature of one flat.

## Saving and Printing

It is important to save your work frequently. If a piece has not been saved to disk, it can be lost due to a power failure or a computer crash. I like to use the saying, When you smile, save. In other words, if you accomplish something you like, save it! I try to save every 16 measures or every page of music. Saving frequently is a habit that you will be glad you have adopted.

*How to save a file:*

1. From the File menu, choose Save.
2. Name the example "Finlandia," and save it to your hard drive.
3. To print the file, from the File menu choose Print.



## Sibelius Preferences

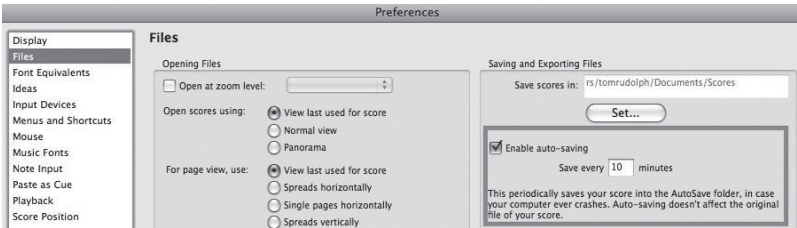
Sibelius offers a wide range of options with regard to saving files. Sibelius can be told to automatically back up at any time interval. Sibelius can also automatically create a second copy or backup of the piece you are working on.

*How to select the Sibelius Preferences:*

**Mac:** From the Sibelius menu, select Preferences and then click on Files.

**Windows:** From File menu, select Preferences and then click on Files.

These are the Sibelius default settings. The program is set up to save automatically every ten minutes. It places a copy in the AutoSave folder on your hard drive and does not affect the file you are working on.



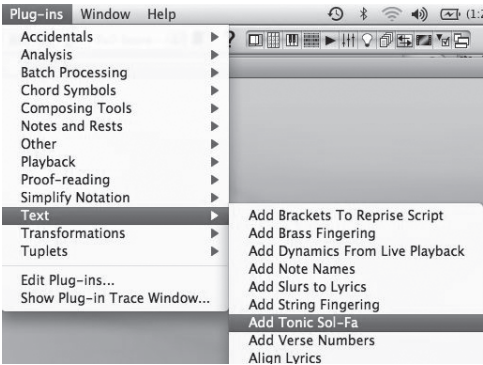
It is not a bad idea to automatically save, especially if you are not in the habit of saving your work frequently. Making backups is also a good idea. Sometimes the file you are working on will become corrupted, and the backup can then be a real asset. All of these options can be selected and then are retained even after you quit the program.

Congratulations! You have successfully entered and printed your first Sibelius example.

Use a duplicating machine if you need more than two or three copies of a piece of music. It is usually cheaper to print one copy and then use a duplicating machine to make additional copies than it is to print a large number of copies from the computer.

## Plug-ins

Sibelius comes with a host of plug-ins designed to save you time when performing specific tasks. Plug-ins can be applied to part or all of the score. In this chapter the solfeggio plug-in will be used.





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## Summary

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For this example, only the necessary tools were used. These basic steps can be used to enter similar examples of music:

- Launching Sibelius
- Setting up the score
- Adding additional measures
- Displaying measure numbers on every bar
- Entering the notation using alphabetic entry
- Correcting mistakes
- Copying and pasting with Shift-click
- Correcting pitches with repitch
- Entering Expressions
- Using Playback to check for errors
- Zooming in and out
- Centering music on the screen
- Adjusting the page layout to fit the measures so that there are four per line
- Saving a copy to disk
- Printing a copy of the score
- Viewing Sibelius Preferences
- Applying the Add Tonic Sol-Fa plug-in

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## Review

1. Review the list of Sibelius skills above. To review any or all, go to the Sibelius Help menu and search for the specific item.
2. Reenter the piece, starting from scratch. Refer only to the list of steps above and relearn the skills.
3. Enter a similar piece of music using alphabetic Entry.